The ocgx package (version 0.2)

Paul Isambert

Paul GABORIT paul.gaborit@gmail.com

September 27, 2012

The ocgx package extends and documents the ocg package (which comes with Asymptote) which allows you to create OCGs (*Optional Content Group*) in PDF documents.

Every OCG includes T_{EX} material into a layer of the PDF file. Each of these layers can be displayed or not. Links can enable or disable the display of OCGs.

The ocgx package does not use Javascript embedded in the PDF document to enable or disable OCGs. Thus, it is usable with several PDF readers (to date, it has been successfully tested with *Acrobat Reader*, *Foxit Reader*, and *Evince*).

1 Usage

Here is a simple example.

```
- ocgx-example-1.tex ---
\documentclass{article}
\usepackage{ocgx}
\begin{document}
\begin{ocg}{OCG 1}{ocg1}{1}
first example.
\end{ocg}
\switchocg{ocg1}{Button.}
\end{document}
```

This document creates an OCG called *ocg1* containing the text "*first example.*" which is visible. You can show or hide this OCG by clicking the link "*Button.*".

1.1 Create OCGs

The ocg package written by Michael RITZERT comes without documentation. In my knowledge, the only documentation for this package is offered (by Kjell Magne Fauske) on the weblog of TeXample.net: http://www.texample.net/weblog/2008/nov/02/creating-pdf-layers/.

ocg The ocg environment (provided by the package ocg) creates OCGs. It requires three arguments. The first argument is the name of the OCG as it appears in the PDF viewer. The second argument is the internal name used to reference this OCG. The third argument is a flag that indicates whether the OCG should be visible or not (1 for visible, 0 for invisible). The content of the environment (any T_FX material) is added into the OCG.

The following code creates an OCG named *OCG name* with *refocg* as internal reference. The content of this OCG is "*content*...". This OCG is visible (the third argument is 1).

```
\begin{ocg}{OCG name}{refocg}{1}
    content...
\end{ocg}
```

The same reference can be used with several ocg environments (not necessarily in the same page). All materials are grouped in the same OCG. Only the first name provided will be used.

A reference of an OCG consists of letters (A-Z, a-z), numbers (0-9) and possibly the ⁰ character.

The content of the **ocg** environment should not span across multiple pages. Currently, nothing prevents you to try it but the result will certainly not be the one you were expecting!

It is possible to nest an OCG in another OCG. To display the internal OCG, both the internal and external OCGs need to be in the visible state.

1.2 Manage the visibility of OCGs

\switchocg The \switchocg macro turns its second argument into a clickable link that toggles the visibility status of all listed OCGs (by their reference) in its first argument: if an OCG was visible, it becomes invisible, and conversely, if an OCG was invisible, it becomes visible.

The following code creates the link *toggle* that switches the visibility status of OCGs whose references are *ocg1* and *ocg2*:

\switchocg{ocg1 ocg2}{toggle}

5

\showocg The \showocg macro turns its second argument into a clickable link that make visible all OCGs whose references are listed in its first argument: an invisible OCG becomes visible and an OCG already visible remains visible.

The following code creates the link *show* which makes visible the OCGs whoses references are ocg1 and ocg2:

\showocg{ocg1 ocg2}{show}

\hideocg The **\hideocg** macro turns its second argument into a clickable link that make invisible all OCGs whose references are listed in its first argument: a visible OCG becomes invisible and an OCG already invisible remains invisible.

The following code creates the link *hide* which makes invisible the OCGs whoses references are ocg1 and ocg2:

\hideocg{ocg1 ocg2}{hide}

\actionsocg The **\actionsocg** macro transforms its fourth argument in a clickable link. Its three first arguments are lists of references of OCGs. The first list contains references of OCGs which visibility status is to be toggled. The second list contains references of OCGs to be set visible. The third list contains references of OCGs to be set invisible.

The following code creates the link *actions* to toggle the visibility status of the OCG named *ocg1*, to make visible the OCG named *ocg3*, and to make invisible OCG named *ocg2*:

```
\actionsocg{ocg1}{ocg3}{ocg2}{actions}
```

1.3 Usage with TikZ

You can use the ocgx package with TikZ. The package provides a TikZ library offering five specific styles to transform a path (\path or \node) in a clickable link. To use it, simply add the following lines in your preamble:

```
\usepackage{tikz}
\usetikzlibrary{ocgx}
```

/tikz/switch ocg={<OCGs list>}

This style transforms the path or the current node in a link acting as if it was produced by the macro \switchocg (the visibility status of referenced OCGs is reversed).

/tikz/show ocg={<OCGs list>}

This style transforms the path or the current node in a link acting as if it was produced by the macro \showcg (the referenced OCGs are made visible).

/tikz/hide ocg={<OCGs list>}

This style transforms the path or the current node in a link acting as if it was produced by the macro **\hideocg** (the referenced OCGs are made invisible).

/tikz/actions ocg={<OCGs list>}{<OCGs list>}{<OCGs list>}

This style transforms the path or the current node in a link acting as if it is produced by the macro **\actionsocg** (the visibility status of OCGs of the first list is reversed, the OCGs in the second list are made visible and those of the third list are made invisible).

/tikz/switch ocg with mark on={<ocg reference>}{<OCGs list>}

/tikz/switch ocg with mark off={<ocg reference»}{<OCGs list>}

These styles transform the path or the current node in a link acting as if it is produced by the macro \switchocg (the visibility status of referenced OCGs in the list is reversed).

A mark (currently a simple cross) is drawn over the current path or node in an OCG whose reference is *ocg reference*. The visibility status of this OCG will be reversed as those of the entire list.

If the OCG whose reference is *ocg reference* does not exist, it is created with an empty name and its initial visibility state is true with **on** and false with **off**.

Whatever the shape of the current path or node is, it is its *bounding box* that is used to make the link (the link is always *rectangular* and *horizontal*).

2 Examples

The document demo-ocgx.tex provides several examples of usage of package ocgx with TikZ (and beamer).

3 Limits and bugs

- 1. Links are always horizontal rectangles!
- 2. An ocg environment spanning across multiple pages are not detected and don't work correctly.
- 3. The list of OCGs created by ocg is seen by viewers as a long flat list. Their possible hierarchy is not displayed.
- 4. The packages ocg and ocgx are not compatible with Plain-T_EX.

4 Development

This package is still experimental. It is released on CTAN. You can recover the latest version on https://github.com/polgab/ocgx. Any help to participate in its development is welcome: contact the maintainer (paul.gaborit@gmail.com).